

DISCRETE MATEMETICS STRUCTURES
MCS-101[T]

Unit –I

Mathematical Logics: Introduction statement and notations, connective, normal forms, the theory of inference for the statement calculus, the predicate calculus.

Unit –II

Set Theory: Basic concepts, representation of discrete structure. relational ordering, functions ,natural, recursion. recursion in mechanical theorem proving.

Unit- III

Algebraic Structures: Introduction, algebraic system, semi groups and morbid, grammars & expressions and their compilation

Unit-IV

Lattices and Boolean Algebra: introduction, lattices as partially ordered sets. Boolean function-.. representation and minimization of Boolean algebra.

Unit-V

Graph Theory: Introduction, basic concepts, storage representation and manipulation of graphs, service precedence grammars.

Text Books:

-Discrete Mathematics- John Truss.

Discrete Mathematical Structures with applications to Computer Science

Oren blay & Manohar(TMh)

PROGRAMMING IN C
MCS-102 [T]

Unit-I

Preview of C, Feature of C. Structure of Program, Variables, Expression, Identifiers, Keywords.

Data Types, Constants. Operators: Arithmetic, Logical, Relating, Relational and Bit wise, Precedence and Associativity of Operators, Types Conversion, Expression.

Unit-II

Basic Input/Output and Library Functions Single Character Input: `getch()`, `getchar()`, `getche()`, `putchar()`, Formatted input-Output i.e. `printf()` and `scanf()`; Library Functions- `cos()`, `tan()` and Character Functions.

Control Structures- `if` Statement, `if-else` Statement, Nesting of `if-else` Statement, `if-else-if` Ladder, `?:` Operator. Switch case, Compound Statement, Loop Controls- `for` While, `do-while`, `break`, `continue`, `exit`, `goto` Statement.

Unit-III

The Need of a Function, User Defined and Library Function, Prototype of a Function, Return Values and Nesting of Function: `main()`. Command Line Arguments. Recursion, Calling of Functions, Array as Function Argument, Scope and Life of Variables- Local and Global

Unit-IV

Arrays- Single and Multidimensional Arrays, Array Declaration and Initialization of Arrays. String: Declaration, Initialization, String Functions. Structure and Union-Defining Structure. Declaration of a Structure Variable, Accessing Structure Members, Nested Structures. Array of Structures, Structure arrangement, Structure as Function Argument, Function That Re-Structure, Union.

Unit V

Arithmetic Operators, Pointers Expressions, Pointers, Arrays, Pointer to Functions, Returning Pointers. Dynamic Memory Allocation: Introduction, `malloc`, `calloc`, `realloc`, `free`, Functions, Bitwise Operator.

COMPUTER ORGANIZATION & ARCHITECTURE

MCS-103[T]

UNIT-I

Digital Logic : Circuits: Digital Computers. Logic Gates, Boolean Algebra. Map Simplification, Combination Circuits (i.e. Half-Adder). Flip-Flops (i.e. SR Flip-Flops, D Flip-Flops, JK Flip-Flops, T Flip-Flops.. Edge-Triggered Flip-Flops, Excitation Table), Sequential Circuits.

UNIT-II

Data Representation: Data Type (i.e. Number System. Octal and Hexadecimal Number, Decimal Representation and Alphanumeric Representation). Complements, Fix Point Representation. Floating-Point Representation,

Unit-III

Basic Computer Organization and Design Instruction Codes. Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory Reference Instruction, Input-Output and Interrupt, Complete Computer Description Design of Basic Computer.

Unit-IV

Central Processing Unit: Introduction, General Register, Organization, Stack Organization, Instruction Formats, Addressing Modes, Reduced Instruction Set Computer (RISC).

Unit-V

Input-Output Organization: Peripheral Devices (ASCII alphanumeric Characters), Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt, Direct Access (DMA), Interrupt Processor OOP:

Text Book

1. Computer System Design & Architecture- Heuring Jorann(A.W.L)
2. Computer System Architecture- M.Mer: Marto, PH.D.,

WINDOWS AND PC SOFTWARE

MCS-104[T]

Unit-I

Introduction to MS-DOS: History and Versions of DOS, Functions of DOS, Booting *Process*, Internal and external DOS commands, creating and executing batch files.

Unit-II

Internal and External DOS Commands Creating and Executing Batch Files.

Introduction for Windows: Features of Windows. Hardware Requirements for Running Version of Windows. New Installation & Upgradation. Origin of Windows, Parts of Windows, Types and Accessories.

Unit-III

Introduction to word processing (MS Word) advantages of word processing, introduction & installation editing a file, using paragraph styles newspaper, style column, using macros. Advanced word processing, header & footer, formatting text setting up printer mail merge and other applications Mathematical calculations, table handling..

Unit-IV

Introduction to spread sheet (MS Excel) definition and advantages of electronic- worksheet working on spreadsheet, range and related operations, saving and retrieving worksheet file, inserting, cells, printing a worksheet, erasing a worksheet, Graphs creation: types of graphs, creating a chart on chart sheet, 3D column charts, moving and changing the size of chart, printing the chart.

Unit-V

Introduction of MS Power Point Elements of power point, exploring menus of power point, working with dialogue boxes adding file text and art and picture to slide printing sizes, view slides, outline slide sorter notes and sides show view, slide setup formatting and enlarging text slides with graphs

. PC software for windows and made simple by taxali (TMH)

Laboratory

1. Write a program to swap the contents of two variable with & without using temporary
2. Write a program to print the Fibonacci a given numbers
3. Write a program to invert 3 x 3 matrix.
4. Write a program multiply two matrices.
5. Write a program to create an odd magic square.
6. Write a program to rind all capital letters in string.
7. Write a prom am to convert upper case letters to lower case & vice versa in a sentence: of anxe.J S. Write a pro_ cam
to search a number in as array us.ag the algorithm like sequential st.arc,
9. Write a program to check whether a string is a paliadrome or not.
10. Write a program to calculate factorial of a no through recursion.
11. Write a program to calculate roots to a quadratic equation